| Type | Format | Playing Handicap | Scoring | Comments/Examples |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Four Ball Better Ball Matchplay | Played as teams of two on a hole-byhole basis. | $90 \%$ of the Course Handicap for the appropriate tee. | The best stableford score amongst the teams i.e., the better ball, will win the hole. If scores for a hole are equal then the hole is halved. <br> A match is won when one team has won more holes than there are holes left to play. If both teams have won the same number of holes the match is deemed 'all square'. | Players receive strokes based on the difference between their Playing Handicap and that of the lowest Playing Handicap player (who plays off zero strokes). Example: |  |  |  |  |
|  |  |  |  | Player | Course Handicap | \% | Playing Handicap [rounded to whole number] | Strokes received |
|  |  |  |  | Harry | 15 | 90 | 14 (13.5) | 0 |
|  |  |  |  | Jamie | 29 | 90 | 26 (26.1) | 12 |
|  |  |  |  | Peter | 17 | 90 | 15 (15.3) | 1 |
|  |  |  |  | Paul | 34 | 90 | 31 (30.6) | 17 |

