

Seniors Winter League Rules

1. Entry is by sign-up sheet on the notice board and payment of a single fee for all 6 rounds to the organiser by the specified date that will be before the 1st round.
2. Individual stableford off full handicap (If winter greens then $\frac{3}{4}$ handicap for whole round even if greens come into play)
3. All rounds to be a “qualifier” for handicap purposes unless course conditions dictate otherwise. The Seniors’ Captain/organiser on the day to decide. Note if the round is a qualifier this applies for all players whether playing in the Winter League or just the roll up.
4. Played over 6 rounds with the best 3 rounds to count. Rounds will be played in October, November, December, (early date each month), and January, February, and March (late date each month to try and avoid icy conditions). Rounds will be arranged on alternate Tuesday and Thursdays. Planned dates for each round will be published on the noticeboard and the website.
5. Scoring will be on a Winter League (WL) point basis with 24 points available for all rounds.
6. WL points are allocated as follows: The best stableford score will receive 24 points, and the next 23 points etc. In the event more than one player scores the same stableford scores then the following applies. For example, the winner of the round player A scores 36 stableford points and is followed by two players B and C each with 35 stableford points followed by player D with 33 stableford points. The WL points are: Player A: 24 points, Payers B and C: 23 points each, and player D: 21 points. This process is repeated until all the points have been allocated. Depending on the numbers of players with equal stableford points this may mean the lowest WL points score may not be 1. Players with the same stableford score will all receive the same WL points. There is no “count back” system in allocating WL points.
7. After 6 rounds the overall winner will be the player with the highest WL point score for his best 3 rounds. In the event of a tie the winner will be the one scoring the highest points in the final (6th) round. If still a tie then the 5th round points to be considered, then the 4th round etc. If there is a tie for the last position in the prize fund, then the prize will go to the player scoring the highest score in the final round. If there is still a tie then the 5th round points scored will decide etc.
8. For the final round the top 12 players after round 5 will be allocated tee times in reverse order and will play off the 1st tee after other players. The leader will play in the last group.
9. The prize fund will depend on the entry fee and numbers of players signed up but generally prizes will be paid in a sliding scale to the top players (normally the top 12 players). The number of players receiving prizes and amounts to be determined by the committee and event organiser when the fund is known and after 10% has been set aside for the kitty, but will broadly be in line with previous years.
10. There will be a roll up (£1 entry) played concurrently with each WL round in which **all** players will participate. On the final round (6), should a laptop not be available to speedily run the results the committee may decide not to hold a roll up for the final round. Note in this circumstance non WL players are still welcome to play but there will be no roll up entry fee or prize money.